



Art and Design

Why study Art and Design?

Studying Art and Design develops important transferable skills and creates confident, communicative, lateral thinkers and creative problem-solvers. A Level Art at Hazelwick is focussed upon providing an exciting curriculum that offers students the opportunity to experience a wide range of creative visual disciplines.

What skills will I gain from studying Art and Design?

This is a practical course giving you the opportunity to study a diverse range of disciplines including drawing, painting, graphic design and illustration, digital media, textiles and ceramics. Experimentation and creativity are actively encouraged and emphasis is placed upon personal development and tailoring a creative pathway to suit each individual student, allowing you to develop as an artist throughout the course.

Having studied Art and Design what opportunities will be open to me?

While Art continues to be a desirable option for students wishing to pursue 'traditional' creative careers, such as architecture, interior design, textiles, fashion, ceramics, photography, film, illustration, theatre design, furniture design or painting/fine art related professions, the internet has seen an explosion of exciting, new roles emerge. The demand for web designers, app designers, software designers, graphic designers, digital illustrators, multimedia artists, video producers, online publishers, animation artists, game designers and many other digital careers is undergoing unprecedented growth. Studying Art and Design at A Level could be the first step towards these diverse and exciting career opportunities.

Entry requirements

Grade 5 in Art (students may be considered without a GCSE in Art at the discretion of the Head of Department, if they are able to present a portfolio of work of an equivalent standard).

Exam Board – AQA Specification code/no. – 7201

Topics covered in Year 12 and Year 13

Term One: Foundation Skills - An introduction to the course - a series of workshops/projects designed to develop skills in a range of disciplines, techniques and media.

Term Two, Three and Four: Personal Creative Enquiry - Coursework Unit. With guidance, students develop a self-directed, in depth body of work and final outcomes, through research and experimentation, related to a self-selected theme. The Personal Creative Enquiry constitutes 60% of the overall A Level Grade.

Terms Five and Six - Externally Set Assignment: Students respond to an externally set exam paper offering a range of creative starting points. Again, with guidance, students develop a self-directed, in depth body of work and final outcomes, through research and experimentation, related to their chosen theme. The Externally Set Assignment constitutes 40% of the overall A Level Grade